

Cindy KyungAh Jang

Texturing | Shading | Lighting | Look Development

cindykajang@gmail.com
www.cindyjang.com

SKILLS & SOFTWARE

Skills : Texturing, Shading, Lighting

Software : Katana, Maya, Mudbox, Paint3D, Nuke, Z-brush, Photoshop, Premiere Pro

Render Engine : Mental Ray, V-ray, Renderman, Arnold

EXPERIENCE

Pixar Animation Studios | Emeryville, CA

Summer 2016

Set Shading TD Intern

- Cars 3 (2017)

Pixar Animation Studios | Emeryville, CA

Summer 2015

Set Shading TD Intern

- Finding Dory (2016)

EDUCATION

Academy of Art University | San Francisco, CA

2014 to 2016

Bachelor of Fine Art, 3D Animation & Visual Effects

Vancouver Film School | Vancouver, BC

2011 to 2012

3D Animation & Visual Effects, Certificate

Hong-Ik University | South Korea

2009 to 2010

Design & Media

HONORS & AWARDS

Interviewed with 3D World Magazine

Jun 2013

Interviewed as one of the winners of CG Student Awards 2013

Runner Up, 'Student of The Year' Section, CG Student Awards 2013

Jun 2013

Interviewed with 3D Artist Magazine

Mar 2013

My reel 'Tortiglioni' was featured in their March, 2013 issue